

CLOUD CITY REJECTS TECH RIDER

Name (Instrument)	Requirements	Stands	Cable Length	Preferences	Notes
Alan (Keys & Computer-based production)	4 Balanced 1/4" TRS Cables		15 feet each	Preonus FireStudio Output 1, 2, 3, 4	Output 1 = Inst. Main L Output 2 = Inst. Main R Output 3 = Drum Sounds Output 4 = Barb's Vocoder
Nick (DJ)	Two RCA to Unbalanced 1/4" TS Cables		< 12 feet		We will provide our own DJ table.
Barb (Vocals)	2 Mics (XLR)	2 Booms	15 feet	2 Shure SM58	Mic 1 = Main Mic 2 = Vocoder
Emily (Vocals)	1 Mic (XLR)	1 Boom	15 feet	Shure SM58	
Justin (Bass)	1 Instrument 1/4" TS Cable		< 10 feet	24K Gold Plated instrument cable	
	1 DI Box				High-impedance input
	1 XLR Cable		15 feet		This is to connect the DI Box to mixing board
Noah (Guitar)	1 Instrument 1/4" TS Cable		< 10 feet	24K Gold Plated instrument cable	
	1 Mic (XLR)	1 Kick Stand		Shure SM57	Mic guitar amp
Cole (MIDI Drums)	2 Balanced 1/4" TRS Cables		15 feet each		Output of Roland TD-20
	4 Mics (XLR)	4 Booms	15 feet each		For cymbals

TOTAL CHANNELS ON MIXING BOARD NEEDED = 17

TOTAL DI BOXES = 1

TOTAL MICS = 8

TOTAL BOOM STANDS = 7 (+1 Kick drum stand)

TOTAL XLR CABLES = 9

TOTAL BALANCED 1/4" CABLES = 6

TOTAL UNBALANCED 1/4" CABLES = 2

POWER REQUIREMENTS: Cloud City Rejects requires at least three (3) individual and separate 20 AMP circuits @ 115V AC each, within 15' of center stage, for the Artist's exclusive use.